

Pablo Martín Navarro CV

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Feature Films:

-Middle Skool

2016 [Duncan Studios](#) (Barcelona-Los Angeles)

- **Character Animator**

Animation on main characters.

-Ethel and Ernest

2015 - 2016 [Studio 352](#) (Barcelona-Luxembourg)

- **Character Animator**

Animation on main characters.

Feature film Produced by Lupus Films.

-Rideo

2014 [Angel Animation](#) (Barcelona-Hungary)

- **Senior Character Animator (traditional)**

Animation on main characters, and specialized on shots with horses, key pose animation to provide foundation to junior team of animators.

-Ninjai, The Little Ninja

2014 [Ninjai Gang](#). (Barcelona-Hawaii)

- **Senior Character Animator (traditional)**

Animation on main characters.

-Kahlil Gibran's The Prophet

2013 [New Machine Studios Inc.](#) (Canada-Barcelona)

- **Senior Character Animator (traditional)**

Animation for several sequences of the film on main characters. Working under supervision of **Paul Dutton** and **Roger Allers**, Feature film produced by **Salma Hayek**. Feature film based on the works of Kahlil Gilbran.

- Smurfy Hollow

2012 Spa Studios – Sony Animation (Barcelona-Madrid-Los Angeles)

- **Senior Character Animator (traditional)**

Working on main characters on several sequences of the film.

- **The Congress**

2012 Walkingthedog (Barcelona-Brussels)

- **Senior Character Animator (traditional)**

Working on main characters on several sequences of the film.

- **Pinoccio**

2011 Walkingthedog (Barcelona-Brussels)

- **Senior Character Animator (traditional)**

Working on main characters on several sequences of the film.

- **Le Jour des Corneilles**

2011 Studio 352 (Barcelona-France-Luxembourg)

- **Senior Character Animator (traditional)**

Working on main characters on several sequences of the film.

- **LABYRINTH** (www.tigoboanimation.com)

2011-2014 TigoboAnimation (Angouleme – Paris, France)

- **Senior Character Animator – Animation Supervisor (traditional)**

Working with Director **Renaud Armanet**, creating stylized type of animation for the feature film.

- **Copito de Nieve**

2010 Filmax Animation – Bren Entertainment (Barcelona, Santiago de Compostela, Spain)

- **Animation Director (CGI-Live Action)**

Animation direction for the feature film, developing characters and supervising the animation team. Overlooking the shooting of the live action footage.

Direction of the 2d traditional animatic laika reel used as reference for the CGI animation team.

- **Titeuf le Film**

2010 Animagic Films – Neomis Animation (Madrid, Spain, France)

- **Senior character Animator (Traditional)**

Working on main characters on several sequences of the film.

- **Planet 51** (www.ilion.com)

2007-2008 Ilion studios (Madrid, Spain)

- **Senior Animator (CGI)**

Animation on main characters.

The software used was 3d studio max 8.0

- **Chico & Rita** (www.mariscal.com)

2007 Mariscal studios (Barcelona, Spain)

- **Animation Director – Animation Consultant (traditional)**

Developing of an animation system for a feature film based on traditional rotoscoping, mixing flash and traditional animation.

Directors are the renowned designer **Javier Mariscal** and award winning director **Fernando Trueba**.

- **Flying Heroes** (www.accio.es)

2006-2007 Acció (Barcelona, Spain)

- **Character Animator (traditional)**

Working under the supervision of the Animation Director.

Rough animation on entire sequences as well as main characters on single scenes.

- **Nocturna** (www.filmmaxanimation.com)
 - 2004- 2006 Filmmax Animation (Barcelona, Madrid, Spain)**
 - **Character Development**
Review and redesign characters, developing acting and locomotion methods for creatures and characters.
 - **Supervising character animator (traditional)**
 - Developing acting and movement on Cat Shepherd, Tobermory, cats. Supervising and overlooking a team of animators.
 - **Assistant Animation Director**
Support the Animation director, directing animation and team of artists.

- **Asterix and the Vikings**
 - 2004 Animagic Films (Madrid, Spain)**
 - **Freelance Character animator (traditional)**
Working on main characters on several sequences of the film.

- **Donkey Xote** (www.filmmaxanimation.com)
 - 2004 Filmmax Animation (Barcelona, Spain)**
 - **Shapes designer, 4 legged animals consultant**
Designing lip sync and expression shapes of the main characters, developing a muscle based expression system.
Explaining the setup and animation team the basics of movement and anatomy of 4 legged animal.
 - **2d-3d Designs coordinator**
Working with **Art Director Torsten Schrank** on the characters design process of the feature checking and correcting the 2d character designs to be possible with the 3d capacities of the CG studio (**BrenEntertainment**).
 - 2003-2004 Bren Entertainment – Filmmax Animation (Santiago de Compostela, Spain)**
 - **CGI Character animator**
Working on pre-production, testing the setup, weighting and rigging of the characters before they are ready to animate.

- **El Cid, the Legend** (www.filmmaxanimation.com) (www.elcidthelegend.com)
 - 2001-2003 Filmmax Animation – Toon F (Valencia, Spain)**
 - **Additional Animation Direction**
In charge of Animation Direction of 30 percent of the sequences of the film.
 - **Retakes Supervisor (unaccredited)**
In charge of re-look over every sequence in the film and decide to re-animate the scenes that don't reach the quality that was established for the film.
 - **Character Animator**
Working under the supervision of the Animation Director.
Rough animation on entire sequences as well as main characters on single scenes.
 - **Character Posing Layout**
Developing posing layout for sequences on the film.

- **Ogu y Mampato en Rapa Nui**
 - 2001-Hook up Animation – Cineanimadores (Argentina-Chile)**
 - **Freelance Character Animator**

- Micaela, una aventura animada

2001-Encuadre S.A. (Buenos Aires, Argentina)

- **Freelance Character Animator**

- Patoruzito (unreleased)

2001-Bujos S.A. - Patagonik Film Group (Buenos Aires, Argentina)

- **Lead Character Animator**

Working as an animator who has in charge a team of 4 artists.

- Los Pintin, al rescate

1999-2000 Bujos S.A.- Patagonik Film Group (Buenos Aires, Argentina)

- **Lead Character Animator**

Working as an animator who has in charge a team of 4 artists.

- Condor CruX

1999- Bujos S.A.- Patagonik Film Group (Buenos Aires, Argentina)

- **Character Posing Layout (unaccredited)**

Developing posing layout for sequences on the film

Feature Films Trailers:

- The strange case of dad´s missing head!(www.headless.es)

2008 Headless Studio (Barcelona, Spain)

- **Senior Character Animator – Animation Supervisor**

- Mr Collieu (www.animakids.com)

2006 Animakids (France)

- **Character Animator**

Short Films:

- Comme une Plumme (www.tigoboanimation.com)

2013-2014 TigoboAnimation (Angouleme – Paris, France)

- **Senior Character Animator – Animation Supervisor**

Working with Director Renaud Armanet, creating a stylized animation short film part of the feature film Labyr!nth.

- Winnie de Pooh(www.headless.es)_

2012 Headless Studio (Barcelona-Spain)

- **Senior Character Animation**

Character Animation for Disney UK pitch

- Funky Poulp (www.tigoboanimation.com)_

2010-2012 TigoboAnimation (Angouleme – Paris, France)

- **Senior Character Animation – Character Supervisor**

- **Sunday Afternoon** (www.tigoboanimation.com)
2012 TigoboAnimation (Angouleme – Paris, France)
 - **Senior Character Animation – Character Supervisor**

- **Venus and the Sun** (www.venusandthesun.com)
2009-2010 Venus and the Sun (London, England)
 - **Animation Director**
Supervising a team of animators, overlooking the shooting of the short film due to the mixed technique of traditional animation and live action footage.
 - **Character designer**
Design of the main characters of the short film

- **OA** (www.tigoboanimation.com)
2009 TigoboAnimation (Angouleme – Paris, France)
 - **Senior Character Animator – Animation Supervisor**
Working with Director **Renaud Armanet**, creating a stylized animation short film for Cannes Film Festival, Experimental full Animation.

TV Series:

- **Cracked**
2014-2015 [Squeeze Animation](#) (Barcelona-Quebec Canada)
 - **Animation Director**
Animation Direction for a 52 episode (1 minute) high quality series
 - **Director**
Direction of one of the episodes aswell as script and animation direction

- **Cloud Trotters** (pilot)
2001 Toon F (Valencia, Spain)
 - **Freelance animator**

- **Neco**
2001 Toon F (Spain-Portugal)
 - **Freelance animator**

- **Los Pintin**
1998-1999 Bujos S.A.-Patagonik Film Group (Buenos Aires, Argentina)
 - **Lead Character Animator**
Working as an animator who has in charge a team of 4 artists.

- **Dibu, Mi Familia es un dibujo**
1998-1997 Bujos S.A.- Patagonik Film Group (Buenos Aires, Argentina)
 - **Lead Character Animator**
Rough animation mixed with live action footage.

TV Commercials:

- **2012 -2016 Martin Allais Animal Studio (Barcelona-Spain)**
 - **Character Animator – Animation Director**
Animation for client **Top Trumps, Oreo Wonderfilled,Google,Popsicle,Caldea**
Animation Direction for Client **Facebook Messenger, Samsung Christmas**

- **2015 Black Studio (Barcelona-Sweeden)**
 - **Character Animator**
Animation for client **Nike**

- **2015 Method Studios (Barcelona-EEUU)**
 - **Character Animator**
Animation for client **Volkswagen “Illustrated”**

- **2014 Unshiny Pictures (Barcelona-Cadiz-Spain)**
 - **Fx Animator**
Animation for client **Jose Cuervo**

- **2014 Optix (Barcelona-Hamburg)**
 - **Character Animator**
Animation for client **Marrying**

- **2011 Xnographics (Barcelona-Spain)**
 - **Character Animator – Animation Director**
Animation for client **Nissan Qashqai Facebook viral app, Viñasol.**

- **2009 La Pera Animacion (Barcelona-Spain)**
 - **Character Animator**
Animation for **Asturias Government**

- **2009 Animagic (Spa Studios) (Madrid-Spain)**
 - **Character Animator**
Animation for client **Gatorade Tiger Woods**

- **2008-2013 Againstallodds (Stockholm-Sweden)**

- **Character Animator**

Animation for client **IBM-Intel, The Coca Cola Company (Mellow Yellow), Raid (ants)**

- **2006-2012 Boolab (Booker) (Barcelona, Spain)**

- **Character Animator**

Animation for client 's such as **NBA-ESPN, Adidas, Nike, Volkswagen, Pilot,Corte Ingles**

- **1996-2001 Bujos S.A. (Buenos Aires, Argentina)**

- **Animation Director**

As Director, I have done several animated commercials, many of them mixed with live action footage.

- **Animator**

As animator I have worked among those years in more that a fifty commercials for main Argentinean Company's and neighbor countries as Uruguay, Brazil, Chile.

- **Assistant-inbetweener**

My second job on animation

- **Inker**

My First job on animation

Other Pertinent Jobs Related:

Masterclasses and Teaching:

-**2015 Seeway** (<http://www.seeway.net/es>) (**Barcelona, Spain**)

Traditional Animation Teacher.

-**2010-2014 IED Instituto Europeo di Design** (www.ied.edu/barcelona/home) (**Barcelona, Spain**)

Traditional Animation Teacher.

Animation Techniques Teacher.

-**2009-2016 Animum 3d School** (www.animum3d.com) (**Malaga, Spain**)

Video classes,tutorials, teaching basics of animation principles.

Tutoring and mentoring advanced students in acting and facial animation.

-**2007 9zeros** (www.9zeros.com) (**Barcelona, Spain**)

Traditional Animation Teacher.

-**2003 9Zeros** (www.9zeros.com) (**Barcelona, Spain**)

Animation Masterclass.

-**2002 Fac D'art (Barcelona, Spain)**

Animation Masterclass.

Events and Conferences:

-2016 NonStop Barcelona animation Festival (Barcelona-Spain)

-Jury in the short films and tv series category.

-2015 DigitAll (Valencia-Spain)

-Conference about acting for animation

-2015 Festival Malaga Cine Español for Animum School (Malaga-Spain)

-Conference about acting for animation

-2014 Universidad San Fransisco de Quito (Quito-Ecuador)

-2 days seminar about acting for animation at **Vertice event**

-2012 Proimagenes Colombia (Bogota, Colombia)

-Jury for the short films category on the government funds for the Cinematographic development.

-2012 Cartoon Connection (Quebec, Canada)

-3 hours Conference about acting for animation

-Animation Insiders book signing

-2012 Meet Ze Artist. (TigoboAnimation) (Angouleme, France)

-Live Demonstration for Photoshop animation panel

-Workshop: Making a short film

-Panel Speaker: Independent Animation

-Portfolio review

-2010 -2011 Annecy Animation Festival (Annecy, France)

-Live Demonstration for Wacom company

-Animation Insiders book signing

-Panel Speaker: about **Wacom** and **TigoboAnimation**

-Portfolio review

-2010 Creative Talent Network Expo. (Burbank, CA, EEUU)

- Live Demonstration
- Animation Insiders book signing
- Panel Speaker: Animation Insiders

Along with the most renowned artist of animation media, like Andreas Dejà, Eric Goldberg, Tony DeRosa and Victor Navone, we talked about the insights of being a animator and the way we work the performance and personality of each character we had to supervise or animate.

-2010 Europes, Festival de Cultura Contemporanea (Barcelona, Spain)

-Conference Speaker: Tradigital Animation

Conference about how the new technologies are revolutionizing this art form that is traditional animation, introducing the use of Wacom Cintiq's digital tablets to the work flow and creative procedures.

Press and Publications:

**- Animation Insiders ISBN:978-0-9865330-0-6 (www.squeezestudio.com/SStudiopress/)
2010 SStudiopress (Canada)**

Book writer

Animation Insiders is a book dedicated to animation. AI book #1 is a compilation of know-how, experience and anecdotes from 13 talented animators. Animation Insiders is aimed at people who are passionate about animation, those who are looking to surpass their limits and acquire new techniques. Every book of this amazing series will explore a new theme.

Technology and Media:

**- Wacom Beta Tester, member of the "evangelist" program:
2009-present Wacom**

Beta testing of Wacom digital tablets and products, giving feedback to the industrial designers and tech team to improve the product.

The "evangelist" program is formed by Wacom Company making a selection of artists around the world that had outstanding results in their craft.

As part of the "evangelist" program, I'm asked to give conferences about how the Wacom products work and how to work with them within the animation business.

Knowledge and Studies:

- Spoken languages:

- High level English
- High level Spanish (mother's language)

- 2d animation software knowledge:

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|-------------------------|--------------|
| - Flash | Medium Level |
| - TVPaint Animation Pro | Medium Level |
| - Photoshop | Medium level |
| - CTP | Medium level |
| - Adobe Premiere | Medium level |
| - Adobe After effects | Medium level |

- 3d Animation software knowledge:

- | | | |
|----------------------|--------------------|--------------|
| - Softimage XSI 2011 | (animation Module) | Medium level |
| - 3d Studio Max 8.0 | (animation module) | Medium level |

Qualifications and Studies:

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|-------------|---|
| - 2001-2004 | Personal classes of live drawing. |
| - 1996 | Bujos S.A. animation courses |
| - 1995 | Bujos S.A. animation courses |
| - 1994-1995 | Garaycochea Art School animation Courses. |